

Klare Frank

A digital product designer based in Seattle specializing in leading design teams, prototyping, and designing in-browser.

Experience

Vox Media, voxmedia.com — *Product Designer*

September 2016 – Present | Remote

Concepted and proposed a marketing cms which integrated into Vox Media's editorial platform, Chorus.

Designed and prototyped (using Javascript and APIs) a flexible design system for the brand design team.

Treehouse, teamtreehouse.com — *Product Designer*

November 2014 – September 2016 | Remote

Concepted, user-tested, designed, and developed (using HTML, CSS/Sass, Javascript, and Ruby) a collaborative project-based learning system, a syncing tool for checking student work, and an exam system for the [Techdegree](#) program.

ISL, isl.co — *Senior Designer*

April 2013 – November 2014 | Washington, DC

Executed and presented designs (including UX, visual design, and front-end development), and led teams of junior designers for multi-million dollar websites and apps, including [Sungard](#), Kroger, [DoubleTree](#), Nickelodeon, and the Gates Foundation.

General Assembly, generalassemb.ly — *Developer in Residence*

April 2014 – June 2014 | Washington, DC

Taught students advanced CSS, HTML & javascript in a [10-week Front-end web development course](#) and hosted weekly office hours for students to gain extra skills.

CFPB, consumerfinance.gov — *Interactive Designer*

March 2012 – March 2013 | Washington, DC

Designed and prototyped a [college cost and debt burden comparison tool](#), working with the Department of Education, for 21 million prospective college students. Winner of a Best of the Web & Digital Government Achievement Award for 2013 and Runner-up for the 2013 Core77 Design Award in Research and Strategy.

Keymind, keymind.com — *User Interface Designer*

October 2010 – March 2012 | Falls Church, VA

Designed and developed user interfaces for large-scale applications for the EPA, TRICARE, CAP (Computer-electronics accommodations program), other organizations and non-profits.

Contact

klare.io

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Education

University of Washington

Expected 2020

M.S. in Human Centered Design and Engineering (HCDE)

Loyola University Maryland

May 2010

B.A. in Global Studies,
Minor in Political Science

Skills

User research, Usability Testing, Accessible Design, UX Design, Interaction Design, Visual Design, Illustration, Prototyping, Design systems, CSS/SASS, Javascript

Conferences & Interviews

Dribbble Hang Time

May 2018 | Seattle, WA

Portland Design Week

April 2016 | Portland, OR

Inside Design: Treehouse

Nov 2015 | InVision Blog

VIM: A Design Tool

June 2015 | Viewsources Podcast

Code(Her) Conference

September 2014 | Washington, DC

ContraryCon

August 2014 | Washington, DC